


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			<b>WBFC Convention Card</b> 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Ligh or nat level 1; Good 2 level			<b>Lead</b>	<b>in Partner's Suit</b>	<b>Category i.e. Green / Blue / Red / HUM / Brown Sticker:</b>
		Suit	3-5	3-5	<b>Country: ARGENTINA</b>
		NT	Attitude - Journalist	3-5	<b>Event: 2nd World Mind Sports Games</b>
		Subseq	Nat - Ecco Smith	Nat	<b>Players: FORNASARI Walter - PALAZZO Luis</b>
		Other:	Rousinov against suite		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2nd= 14+ / -18		Lead	<b>Vs.Suit</b>	<b>Vs. NT</b>	GENERAL APPROACH AND STYLE
4th= 10-14		Ace	AK	AKJ10xx	2/1
		King	AK	KQ	New minor - Jacoby mod. - Puppet mod. - Bergen - Michael's - Rubensol - Lebensol - Namyats
		Queen	KQ	QJ	RKCB 1430 - Exclusion KC - Drury -
		Jack	QJ	J109	
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	J10	AJ109, KJ109 or 109x	
1-Suit: Weak		9	109	A109, K109, Q109 or 98x	1NT Openings: +14 // -18
2-Suit: Weak		Hi-x	Even	Attitude	2 OVER 1 Respons Game force
		Lo-x	Odd	Attitude	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening:		SIGNALS IN ORDER OF PRIORITY			2D= weak in a major or bal 23-24 or 27-28
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)			<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
Direct: Michaels		Suit:1st	Count / attitude	3/5	Attitude
Jump: ask stop		2nd			
		3rd			
		NT: 1st	Attitude - Count		
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd			
Cappelletti		3rd			
		Signals (including Trumps):			
		Lavintal			
		DOUBLES			
		TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)					
Nat					
					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
(1C)recision= 1D is club+hearts or diamonds+spades		Support dables and redoubles			
1H and 1S= nat /// Doble= good hand					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
(1C) - 1N= C or D+H /// 2C= D or H+S /// 2D= H or S+C					
(1C) - 2N= similar up					
OVER OPPONENTS' TAKE OUT DOUBLE					
Over M we play 1N up all transfer					Psychics: occasionally