DEFENSIVE AND COMPETITIVE BIDDING								
OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)								
1 Level 8-16HCP 5(4)+ Cards								
2 Level 11-16HCP 5+ Cards								
Advancer's Cue-Bid could be 11+ with fit or 13+ with or without fit								
1NT OVERCALL (2nd/4th Live; Responses; Reopening)								
2nd Seat: (15) 16-18 (System on)								
4th Seat: 11-14 (System on)								
(1M)-1NT= 4oM, 5m+								
Sandwich 1NT: Nat 16-18								
JUMP OVERCALLS (Style; Responses; Unusual NT)								
1-Suit: Preempt								
2NT and 4NT Unusual								
Ghestem								
DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)								
Direct CB= Michaels								
Jump CB ask for stopper								
VS. NT (vs. Strong/Weak; Reopening; PH)								
MultyLandy in 2 nd and 4 th Seat								
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)								
X=Takeout								
2M(weak)-3M= Asking for stopper, 4m=5m5oM, 4M= Both minors								
VS. ARTIFICIAL STRONG OPENINGS								
CRaSh								
OVER OPPONENTS' TAKEOUT DOUBLE								
1x-(X) Everything in xfer up to 2x-1								

LEADS AND SIGNALS OPENING LEADS STYLE Lead In Partner's Suit $3^{rd}/5^{th}$ Suit Natural NT 2nd/4th Natural Other **LEADS** Vs. NT Vs. Suit Lead Ace AK(x)x, AK, Ax, A AKx(+) AKJx(+)AKQT, AKJT(x), AKJ9(x), KQJT(x), King AKxxx(+), KQ(+),Kx, K KQJ9, KQT9(x) QJx(+), QJ, Qx, Q KQTx, KQx(x), KQ98(x) Queen Jack KJT(+), J10x(+), Jx, J QJTx, QJ(x)x, AJTx(x), KJT98 10 KT9(+), QT9(+), T9(+) JT9x(x) JTx(x)98(+) A(K)T9(x) QT9(x) T98x(x)Hi-x Doubleton Doubleton Hxx - HxxxxHH(T)xxH(T)xxxLo-x SIGNALS IN ORDER OF PRIORITY Partner's Lead Declarer's Lead Discarding **UDCA** Suit 1 Lo= Encouraging **UDCA** NT 1 Lo= Encouraging Lavinthal Smith Eco Signals: UDCA, Lavinthal, Eco Smith **DOUBLES** TAKEOUT DOUBLES (Style; Responses; Reopening) Style: A.L. 3 card support in rest of the suits or 1-suited 2nd Seat: Could be weak if perfect shape, 4th Seat: 9+

After some sequences doubles are for penalties

Answers: Same level 0-8, Jump 9-11; Cue-Bid 12+

SPECIAL. ARTIFICIAL & COMPETITIVE DBLS & REDBLS

Supp X or XX only if we can play at 2nd lvl, otherwise strong 16+

1m-(1♥)-X= 4 or 5 ♠'s

Snapdragon double



World Bridge Federation Convention Card



SYSTEM CATEGORY: Green - Natural

NCBO: Chile

PLAYERS: D. Molina, C. Yáñez, J. Smith, J. Pacareu

SYSTEM SUMMARY							
GENERAL APPROACH AND STYLE							
Natural, 5-Card Majors							
1♣= Bal 11-14 (May have 5♦) / Unbal ♣							
1◆= Unbal ◆							
Transfers over 1♣							
Aggressive openings in 3 rd seat							
2 _ = Any GF hand							
2•= 17-19 Bal							
1NT Openings : 15-17, may be 14 with a 5 th major suit or a 6 th minor suit							
SPECIAL BIDS THAT MAY REQUIRE DEFENSE							
1♣-1♦= 4+♥							
1♣-1♥= 4+♠							
1 <u>♣</u> -1 <u>≜</u> = Bal or ♦							
2•= Bal 18-19							
2 ♥ /♠= 5-10 with 6M							
Transfers over 1st level openings after an intervention up to 2x-1							
Ex: 1♣-(1♦)-X= xfer to ♥							
SPECIAL FORCING PASS SEQUENCES							
After FG auctions and competition at the 5-level or higher.							
After 2♣ openings							
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE							
PSYCHICS: Rarely							

OPENING	TICK IF ARTIF	MIN. CARDS	NEG. X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP. BIDDING
1♣		2	4•	Bal 11-14 / Unbal ≛ 11-21	1 ← 2 4 + ♥, 1 ♥ = 4 + ♠, 1 ♠ = Bal / ♦ 1NT = GF, 2 ♠ = NF 5 + ♠ up to 9, 2 ♦ /2 ♥ / ♠ = SI 6 + Good Suit, 2NT = F, 10 +, 5 + ♠, 3x Preempt NF, 3NT = 4 ♠ 13-15	XYZ, Gazzilli	2NT=5th raise 10+ After opps intervention everything is xfer up to 1NT
1∳		4	4•	Natural, 11-20 HCP.	1NT= GF, 2♣= NF 5+♣ up to 11 2•= NF 3+• up to 9, 2▼/♠= SI 6+ Good Suit, 2NT= F, 10+ 5+•, 3♣= Mixed Raise, 3•/3▼/3♠= Preempt NF	XYZ, Gazzilli	2NT=4th raise 10+ After opps intervention everything is xfer up to 2♣
1♥		5	4•	Natural, 11-20 HCP.	2•= GF•, 2•= Simple raise NF, 2NT= 10+ w/ 4•, 3•= 7-9 w/ 4•, 3•= Inv w/ 3•, 3•= Preempt, 3•/4•/4•= splt, 3NT= 13-15 Bal 4•	XYZ, Gazzilli	Drury, One-under 2NT=4th raise 10+ After opps intervention everything is xfer up to 2•
1♠		5	4•	Natural, 11-20 HCP.	1NT= SF, no other bid, 2♣= GF Bal / GF♣, 2♣= GF♠, 2♥= GF♥, 2♠= Simple raise NF, 2NT= 10+ w/ 4♠, 3♠= 7-9 w/ 4+♠, 3♦= Inv w/ 3♠, 3♥= splt, 3♠= NF w/ 4+♠ 3NT= C.O.G, 4m= splt	Gazzilli	Drury, One-under 2NT=4th raise 10+ After opps intervention everything is xfer up to 2♥
1NT				15-17 HCP Bal. Could be 14 with 5M or 6m	2♣= Stayman, 2♦= xfer to ♥, 2♥= xfer to ♣, 2♠= xfer to ♣, 2NT= xfer to ♦, 3♠= Puppet Stayman, 3♦= 55+ MMs, 3♥= 31(54) GF, 3♠= 13(54) GF, 3NT= SO, 4♠= 6+♥ SI, 4♦= 6+♠ SI, 4♥= 6+♠ SI, 4№= 6+♠ SI, 4NT= Quantitative	Smolen After 3♠; 3♦= Some 4 th major, 3♥= 5♥, 3♠= 5♠, 3NT= No 4 th major	1NT-(X) Pass= SO, XX= 5+X (forces to 2♣), 2♣= NF 4+♣, 4+X, 2◆= NF 4+♦, 4+M, 2♥= 44+MMs
2♣	<			Strong	2•= Pos 6+ or one Ace or KQ, 2♥= Neg 0-5, 2•= 5+• Good Suit, 2ST= 5+♥ Good Suit, 3•= 6+• Good Suit, 3•= 6+• Good Suit		
2•	\	6		18-19 Bal	2▼= xfer to ♠, 2♠= Forces to 2NT, 2NT+ System-ON 1NT	After 2•-2•-2NT, System-ON	
2♥	>	5		6▼	2NT= Interest	After 2NT, rebid the suit discourages, anything else natural and positive, 3NT= AK+ suit, no extras	
2♠	\	5		6.	2NT= Interest	After 2NT, rebid the suit discourages, anything else natural and positive, 3NT= AK+ suit, no extras	
2NT				20-21 HCP Bal. Could have 5M or 6m	3♣=Puppet Stayman, 3♣= xfer to ♥, 3♥= xfer to ♠, 3♣= Minors S.I, 3NT= SO, 4♣= 6+♥ SI, 4♦= 6+♠ SI, 4♥= 6+♠ SI, 4♠= 6+♦ SI, 4NT= Quantitative	After 3♣; 3♦= Some 4 th major, 3♥= 5♥, 3♠= 5♠, 3NT= No 4 th major	
3♣		6		6 or 7♣ 6-10 pts.			
3♦		6		6 or 7 ♦ 6-10 pts.			
3♥		7(6)		7♥ 6-10 pts.			
3♠		7(6)		7 . 6-10 pts.			
3NT	~			Solid 7-card minor.	4/5/6/7 * = P/C		
4♣/♦/♥/♠				Nat, preemptive.	4NT= RKCB		
4NT	~			Peak a minor	5/6/7♣/•= Best minor, SO		

HIGH LEVEL BIDDING: Answer to RKCB = 14-03. DOPI, ROPI, REPO. Cue-Bids. Over 4NT response the following step which is not the trump suit asks for the Queen; The trump denies it.

Glossary: SI: Slam Interest SO: Sign OFF GF: Game Forcing NF: No Forcing SF: Semi-Forcing