

<p>SPECIAL DOUBLES After Overcall: Penalty <input type="checkbox"/> _____ Negative <input checked="" type="checkbox"/> thru 4♣ Responsive: <input type="checkbox"/> thru 4♣ Maximal <input type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2♥ Rdbl <input checked="" type="checkbox"/> Card-showing <input checked="" type="checkbox"/> Min. Offshape T/O <input checked="" type="checkbox"/></p>	<p>NOTRUMP OVERCALLS Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> Conv. _____ Balance: 11 to 15 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. _____</p>	<p>NAMES</p> <p style="text-align: center;">GENERAL APPROACH</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																																	
<p>SIMPLE OVERCALL 1-level 7 to 16 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input checked="" type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>DEFENSE VS NOTRUMP vs: fuerte _____ débil _____ 2♠ mayores _____ 2♥ 1 mayor _____ 2♥♥+m _____ 2♠♠+m _____ penal _____ Other: _____</p>	<p>NOTRUMP OPENING BIDS</p> <table style="width:100%;"> <tr> <td>1NT _____</td> <td>3♣ puppet stayman _____</td> <td>2NT 19+ to 21 _____</td> </tr> <tr> <td>14+ to 17 _____</td> <td>3♦♠+♣ GF _____</td> <td>Puppet Stayn _____</td> </tr> <tr> <td>_____ to _____</td> <td>3♥ 31(54) _____</td> <td>Transfer Resp _____</td> </tr> <tr> <td>5-Card Major Common <input checked="" type="checkbox"/></td> <td>3♠ 13(54) _____</td> <td>Jacoby <input checked="" type="checkbox"/> Te: _____</td> </tr> <tr> <td>System On Over 2♣ _____</td> <td></td> <td>3♠♠+♣ _____</td> </tr> <tr> <td>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></td> <td></td> <td>3NT _____ to _____</td> </tr> <tr> <td>2♦ Transfer to ♥ <input checked="" type="checkbox"/></td> <td>4♦, 4♥ Transfer <input checked="" type="checkbox"/></td> <td>_____ gambling _____</td> </tr> <tr> <td>Forcing Stayman <input type="checkbox"/></td> <td>Smolen <input checked="" type="checkbox"/></td> <td>Conventional NT _____</td> </tr> <tr> <td>2♥ Transfer to ♠ <input checked="" type="checkbox"/></td> <td>Lebensohl <input checked="" type="checkbox"/> (fast denies)</td> <td></td> </tr> <tr> <td>2♠ ♠ o size _____</td> <td>Negative Double <input checked="" type="checkbox"/> _____</td> <td></td> </tr> <tr> <td>2NT D o ♠+♣ débil _____</td> <td></td> <td></td> </tr> </table>	1NT _____	3♣ puppet stayman _____	2NT 19+ to 21 _____	14+ to 17 _____	3♦♠+♣ GF _____	Puppet Stayn _____	_____ to _____	3♥ 31(54) _____	Transfer Resp _____	5-Card Major Common <input checked="" type="checkbox"/>	3♠ 13(54) _____	Jacoby <input checked="" type="checkbox"/> Te: _____	System On Over 2♣ _____		3♠♠+♣ _____	2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>		3NT _____ to _____	2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	_____ gambling _____	Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	Conventional NT _____	2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (fast denies)		2♠ ♠ o size _____	Negative Double <input checked="" type="checkbox"/> _____		2NT D o ♠+♣ débil _____		
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<p>JUMP OVERCALL Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/> v/nv: intermedia _____</p>	<p>OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: _____</p>	<p>MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: _____</p>																																	
<p>OPENING PREEMPTS Sound Light Very Light <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp. _____</p>	<p>VS OPENING PREEMPT DOUBLE IS Takeout <input type="checkbox"/> thru _____ Penalty <input type="checkbox"/> Conv. Takeout: _____ Lebensohl 2NT Response <input type="checkbox"/> Other: _____</p>	<p>MINOR OPENING Expected Min. Length 4 3 NF 0-: 1♣ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> We <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> We <input type="checkbox"/> Forcing Raise: J/S in other minor _____ Single raise <input checked="" type="checkbox"/> Other: _____ Frequently bypass 4+♦ <input type="checkbox"/> 1NT/1♠: 5 to 10 _____ 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 _____ 3NT: 13 to 15 _____ Other: _____</p>																																	
<p>DIRECT CUEBID Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p>	<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> vs. Interference: DOPI <input type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p>MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: _____</p>																																	
<p>LEADS (click card led, if not in bold) versus Suits versus Notrump x x x x x x x x x x x x x x x x x x x x x x x x A K x 10 9 x A K J x A Q J x K Q x K J 10 x A J 10 9 A 10 9 8 Q J x K 10 9 x K Q J x K Q 10 9 J 10 x Q 10 9 x Q J 10 x Q 10 9 8 K Q 10 9 J 10 9 x 10 9 8 x</p> <p>Length Leads: 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	<p>DEFENSIVE CARDING vs Suits vs NT Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> _____ Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input checked="" type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> udca <input checked="" type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p>DESCRIBE</p> <table style="width:100%;"> <tr> <td>2♠22+ to _____ HCP</td> <td>2H NEG.</td> </tr> <tr> <td>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></td> <td></td> </tr> <tr> <td>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></td> <td></td> </tr> <tr> <td>2♦ 3 to 11 HCP</td> <td>2NT Force <input checked="" type="checkbox"/> New Si _____</td> </tr> <tr> <td>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td></td> </tr> <tr> <td>2♥ 3 to 11 HCP</td> <td>2NT Force <input checked="" type="checkbox"/> New Si _____</td> </tr> <tr> <td>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td></td> </tr> <tr> <td>2♠ 3 to 11 HCP</td> <td>2NT Force <input checked="" type="checkbox"/> New Si _____</td> </tr> <tr> <td>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></td> <td></td> </tr> </table> <p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> XYZ _____ Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p>	2♠22+ to _____ HCP	2H NEG.	Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/>		2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>		2♦ 3 to 11 HCP	2NT Force <input checked="" type="checkbox"/> New Si _____	Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>		2♥ 3 to 11 HCP	2NT Force <input checked="" type="checkbox"/> New Si _____	Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>		2♠ 3 to 11 HCP	2NT Force <input checked="" type="checkbox"/> New Si _____	Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>																
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