

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive on 1-level, 6-16, may be on a 4 card suit
Sound on 2-level, 10-16 and 5+ suit
New suit is NAT F1
INT-2 under M=TRF after negative DBL of 1M overcall
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct: 15-18
Reopen: 15-17
JUMP OVERCALLS (Style; Responses; Unusual NT)
13-15
Unusual NT mm
Reopen: 13-15
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue: Mich Weak or very strong
Jump cue: Ask for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
D=PEN oriented, if BAL then at least about opener's max
2♣ = At least 44 in M's,
2♦ = Weak or very strong overcall in one M
2M = 6+M 13-15
2nt = mm
Reopening = same Weak nt = same
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Doubles: T.O; Cue-bids: Mich ; Jumps: 1 st /2 nd Weak 3 rd /4 th 13-15
Nt = 15-18 SystemOn
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL= good hand Ms oriented less distribution = more points
NT= mm
OVER OPPONENTS' TAKEOUT DOUBLE
1♣ DBL RDBL= FG PEN oriented
1♦ DBL RDBL = 10+(7+zz) PEN oriented
1M DBL RDBL = 10+(7+zz) PEN oriented 0-2M

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3rd/5th	
NT	attitude	3rd/5th	
Subseq	Attitude		
Other: vs NT we lead the smallest only with 2 top H or H+10			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKQ(x), AK, Ax(x)	Asks attitude	
King	KQJ(x), AKx(x)	Asks unblock/count	
Queen	QJ10(x), KQ(x)	QJ10(x), KQ(x)	
Jack	J109(x), QJx(x), QJ(x)	J109(x), QJx(x), QJ(x)	
10	J10x(x), AJ10(x), KJT(x)	JTx(x), AJT(x),KJ10(x)	
9	T9x(x), 9x	T9x(x), 9x(x)	
Hi-X	Xx,xxXx	Xxx, xXxx,xXXxx, HxXx	
Lo-X	3rd/5th	H10x(+X), HHx(+X)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Std count	Std S/P	Std attitud
Suit 2	Std attitud	Std count	
3			
1	count	Std S/P	Std S/P
NT 2	attitud		
3			
Signals (including Trumps): Trups Std S/P			
Std Smith echo, lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Style: Emphasize Ms;m unclear, may be light (9+)			
Responses: CUE-BID promises rebid, 2M shows 5+ 8+			
Over RDBL: Jump is PRE, pass is more than 1 place to play			
Reopening: Natural			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Frequent use of non-PEN DBL			
Support X/XX			

W B F CONVENTION CARD
CATEGORY: Blue
NCBO: Chile
PLAYERS: Alejandro Sanchez Jack Smith
EVENT: All
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision.1♣=Strong F1 14+ Unbal, 16-19/22+ Bal
1♦=(1)2+♦ 10-15, 1 possible, we may respond on 0+hcp
(4)5M = 5+M 10-15, 4 possible canapé 4M5+♣/♦, 44(14)
1nt = 1 st /2 nd NV 13-15 Vul 14-16, 3 rd /4 th 15-17
2♣ = (5)6+♣ 10-15, 5 possible
2♦ = 6+M, 10-15
2M = Weak
Generally aggressive style also PRE's
Frequent use of non-PEN DBL
Judgement allowed in any situation
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ - 1♦ = 0-7
2♦ = 6+M, 10-15
1♦ - 1M = we may respond on 0+hcp 3+M
1♦/M - 2♣ = GF Relay
1M - 2M-1= TRF
1M - 2M = Limit
1♣-2♦ = TRF
1M-4M= Wide range
SPECIAL FORCING PASS SEQUENCES
1♣-(4NT+) now we have FP
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
A=3 zz, K=2 zz, Q=1 zz, SING K=1 zz, SING Q= 0 zz
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	0	4♥	14+ Unbal 16-19/21+ Bal <u>variable</u>	1♦/1♥/♠= 0-7/8-11/12+ 1nt/2♣/2♦/2♥ = Trf 6+♣/♦/♥/♠ 12+	1♣-1♦-1M-2♣/♦=max with 3/4+ support	
1♦	x	1	4♥	4+♦ Unbal, possible canapé ♣ Bal (10)11-13(14) <u>variable</u>	1M = nat ; 1nt =NF; 2♣= <u>GF Relay</u> ; 2♦= GF Nat; 2M/3m= NF 10-13		
					1♠ = nat; 1nt = NF; 2♣ = <u>GF Relay</u> ; 2♦ = TRF ♥; 2♥=TRF♠		
1♥		4	4♠	10-15 (4)5+M Possible canapé 4M5+m	3♣=10-12 6+♣; 3♦=10-12 6+♦; 3M= 10-12 3+M; 2nt = NF 12-13		
1♠		4	4♥	Possible (4441)	1M-4M= <u>Wide range</u>		
INT			4♥	1st/2nd NV 13-15 Vul 14-16 3rd /4th 15-17	2C = Stayman; 2R/2S/2nt = trf; 3C = puppet 3D = GF mm; 3M = spl M		lebensohl
2♣		5	4♥	(5)6+♣ 10-15	2♦ = Relay; 2M= nat ; 2nt=GI; 3♣=SO; 3x= GF 6+x		
2♦	x	0	4♥	(5)6+M 1st/2nd NV 0-9, Vul 6-9 3rd /4th <u>wide range No GI</u>	2H = P/C; 2S = P/C; 2nt = RLY		
2♥		6		1st/2nd NV 6-9, Vul 10-12 3rd /4th 13-15	2nt = RLY; 3x = F1		
2♠		6					
2NT				1st/2nd 19-20 3rd /4th 20-21	3♣ = Puppet; 3♦/♥ = TRF; 3♠ = minors 4♣ = ♥; 4♦ = ♠; 4♥ = ♣; 4♠ = ♦ Slam try		
3♣							
3♦							
3♥							
3♠							
3NT	x			7+ solid in 1 m			
4♣							
4♦							
4♥							
4♠							
4NT	x			♣ / ♦			
5♣							
5♦							
5♥							
5♠							
						HIGH LEVEL BIDDING	
						RKCB 1430	