

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4H
 Responsive: thru 3♠ Maximal
 Support: Dbl thru 2♠ Rdbl
 Card-showing Min. Offshape T/O
 Take out through 4♥

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 10 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv. Sandwich

DEFENSE VS NOTRUMP
 vs: Strong 1NT Weak 1NT
 2♠ 1 suit 1 suit
 2♦ Majors Majors
 2♥ +minor +minor
 2♠ +minor +minor
 Dbl Penalty Penalty
 Other: _____

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light

 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 RKC 1430; Gerber over 1nt and 2nt

vs. Interference: DOPI DEPO Level: 5 ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

X	x	x	x	x	x	x	x	x	x
X	X	x	x	x	x	x	x	x	x
A	K	x	10	9	x	A	K	J	x
K	Q	x	K	J	10	x	A	J	10
Q	J	x	K	10	9	x	K	Q	J
J	10	x	Q	10	9	x	Q	J	10
K	Q	10	9	10	9	8	10	9	8

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

DEFENSIVE CARDING
 Standard: vs Suits vs NT
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Jose Quintero/Jorge Luna

GENERAL APPROACH
 2/1 Game forcing
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT 15 to 17
 3♠ _____
 3♦ _____
 3♥ splinter, short ♥
 3♠ splinter, short ♠
 5-Card Major Common
 System On Overinterf _____
 2♠ Stayman Puppet
 2♦ Transfer to ♥ Forcing Stayman
 2♥ Transfer to ♠ Smolen
 2♠ trsf tclubs _____ Lebensohl (fast denies)
 2NT trsf to Diam _____ Negative Double

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Inv Jacoby 2NT _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: 3C/3D limit 4 cards (3C st) _____

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: Inverted minors _____
 Frequently bypass 4+♦
 1NT/1♣: 6 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: _____

DESCRIBE
 2♠ 22 to + HCP Or 9+ tricks
 Strong Other
 2♦ Response: Neg Waiting Denies good suit

RESPONSES/REBIDS
 2D waiting
 2H/2S/3C/3D 5+2hon

2♦ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 new suit forcing -RONF
 2NT Force New Suit NF

2♥ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 new suit forcing -RONF
 2NT Force New Suit NF

2♠ 5 to 11 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 new suit forcing -RONF
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF XYZ - Simple Gaz
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 XYZ - Gazilli

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