DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING LEA	DS STYLE					
Natural & Aggressive		Lead			tner's Suit	CATEGORY: GREEN	
	Suit	3rd=EVEN	, low=ODD	3/5, att	if known #	COUNTRY: CHILE	
	NT			3/5, att if known #		PLAYERS: CAZABON Philippe / RAMIREZ Diego	
	Subseq	Attitude		Attitud	e	EVENT: OPEN	
						[]	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
Direct: 15-18hcp SYS ON	Lead	Vs Suit	Vs. Suit		Γ	~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~	
Balancing: 11-14 SYS ON	Ace		Asks for count		or unblock or count	GENERAL APPROACH AND STYLE	
Sandwich: UPH is Nat 15-18hcp	King			de Asks for attitude		2/1 GF, Standard Signals	
	Oueen	Std				Aggressive 1 Level Openings 1/2 seat NV	
	Jack	Std				1♣ = 2+ cards → Transfer Responses	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10			Std Std		$1 \stackrel{\bullet}{\bullet} = 4 + \text{ cards unbalanced unless } 5 \stackrel{\bullet}{\bullet} 332$	
Direct: Natural Preempt	0	Std				1NT = 14-16 1/2 seat NV, Others 15-17	
Direct Patalar Preempt	Hi-X	EVEN			xXxxxx, Xxx	2 = 17-18 1/2 seat NV, Others 18-19	
	Lo-X	ODD			Xxxx, HxX, HxxXx	$2 \stackrel{\checkmark}{\bullet} = \text{Any GF hand}$	
Reopen: 2NT= 17-19hcp. Transfers ON	SIGNALS IN O		IORITY	,	,,	2 - 7 my of mand	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's Lo	and	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michaels		1 HI=ENCRG		HI=EVEN STD		Transfers Responses After we open 1.	
(1. Short)-2. Natural (2. Majors)	Suit 2 HI=		SUIT PREF		STD ATT	14 - (1 •) – DBL = \forall , 1 \forall = \Diamond , 1 \Diamond = 44MM	
(1 ♦ Prec)-2 ♦=Natural (2 ♥ Majors)	3 3 3	-L V LIV	JOH TREI		SIDAII	$1m - (1 \checkmark) - DBL - \checkmark, 1 \checkmark - **, 1 ** - 444101$ $1m - (1 \checkmark) - 1 \mathring{\bullet} = \text{Takeout with } 0-3 \mathring{\bullet}$	
Jump Cue asks for stopper except vs 1 & short	1 HI-	ENCRG	SMITH ECHO)	LAVINTHAL	$1m - (1 \checkmark) - 1 \checkmark = 1 \text{ account with } 0 - 3 \checkmark$ $1m - (1 \checkmark) - 2 \checkmark = 6 + 4 \text{ weak or } FG$	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 HI=		SUIT PREF		STD CT	(1x)-1M-(p)-2 = Cue-bid raise in M. 2x = suit	
Vs. N1 (vs. Strong; Weak; Reopening; F1) Vs Strong: Multilandy $\rightarrow 2$ *=MM, 2*=1M, 2M=5M+4m		T PREF	STD CT		SIDCI	(1x)-1W-(p)-2 = Cue-bid raise iii W. $2x = 4$ Suit	
Vs Strong: Multilandy → 2=NNN, 2=1NI, 2.NI=3NI+4III DBL=Penalty							
•	Signals (including Primary signal is A		idard				
Vs Weak: Multilandy → 2♣=MM, 2♣=1M, 2M=5M+4m DBL= Opening hand or +	Primary signal is A	tutude					
2NT=6m/4 , 3 = 6 4/4 , 3 = 6 4/4 .	DOUBLES						
2111-0111/4 🗸 , 5 🕶 -0 🕶 / 4 🖷 , 5 🗸 -0 🗸 / 4 🖷		,	DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DO	UBLES (Style;	Responses; Re				
Michaels	Natural						
(weak 2M)-4♣=Minors NF, 4♦=Strg 4 oM bid, 4M=mm Strg							
(weak $2 \diamond$)- $3 \diamond$ =MM, $4 \clubsuit = \clubsuit + \checkmark$, $4 \diamond = \clubsuit + \spadesuit$					_		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						SPECIAL FORCING PASS SEQUENCES	
Vs 1♣: DBL=MM, 1NT=1M, 2♦=♦+♠, 2♥=♥+♣, 2♠=♠+♣	SPECIAL, ART	IFICIAL & C	OMPETITIVE	After a GF Double is usually takeout (unless vs a sacrifice)			
Vs 24: DBL=Penalty, 2NT=2 suiter	Natural						
•	Snapdragon double						
OVER OPPONENTS' TAKEOUT DOUBLE	No support doubles	/redoubles	_	IMPORTANT NOTES			
1M-(DBL)-Transfers							
						PSYCHICS: 3rd seat NV can be funny	
						PS I CHICS: 3rd seat NV can be lunny	

OPENING	IF JAL	OF	NEG.DBL THRU							
	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1 *		2	7♥	2+♣ any bal w/o 5M or natural	2m=INV+		Checkback			
				•	2 •= Weak M, 2NT=13-15 Bal GF					
1 •		4	7♥	Unbalanced or 5 ♦ 332	2 v /♠=shows 5 ♠ and 4/5 v weak / inv					
1 ♥		5	7♥		1NT=NF, 2NT=GF 4+ cards		2♣/♦/2NT=Drury			
					3M=Invitation with 4 cards					
1 \land		5	7♥		3♣/♦/♥=Nat 6+ cards Invitation					
1NT			7♥	14-16 Bal=1/2 NV, Others=15-17						
2.	X		7♥	17-18 Bal=1/2 NV, Others=18-19	2 ♦/♥=Transfers					
2 •				Strong	2♥=relay. Else natural positive.					
2♥		5			2NT=Feature ask. 4♣=KC					
2 🖍		5			2NT=Feature ask. 3♣=♥ suit. 4♣=KC					
2NT			7♥	19-20 Bal=1/2 NV, Others=20-21						
3♣		6		Preempt	4 ♦ KC					
3♦		6		Preempt	4 . KC					
3♥		6		Preempt	4 . KC					
3 🛦		6		Preempt	4 . KC					
3NT	X			1/2 = 7 card solid m, $3/4 = $ To Play	4 ♦=asks singleton, 4NT=bid 6 with 8 card suit					
4 ♣				Preempt						
4 🔷				Preempt						
4♥				Preempt	5m=asks for stopper					
4 🛦				Preempt	5x=asks for stopper					
4NT				Minors	5♥=DBL KEY CARD					
5 .						HIGH LEVEL BID	DING			
5 						RKCB 1430, REDWOOD 1430 for Minors				
5♥						EXCLUSSION RKCB 0314				
5 ^						STD BLACKWOOD & GERBER in some auction	S			
						DOPI				
			1			DEPO				
		I								