

Defensive and Competitive Bidding

Overcalls (Style; responses: 2/1 level; reopening)

General Style = Sound can be leading direct

Reponses: Cue-Bid = Forcing raise

New Suit = Forcing

In Balancing Position: Same

Take-out double:

General Style = sound/ shaped

Responses: Natural. Cue bid = Forcing

1NT overcalls 15-17 in all positions

Responses: Bid as 1NT opening

Jump Overcalls: (Style; responses; unusual NT)

1-Suit : Natural;

Responses - New suit = forcing

2-can be weak or shape with two other suits

Direct and Jump cue Bids (Style; responses; reopen)

Direct Cue Bid = 2 other suits bigger except 1Clubs-2clubs is natural

Vs NT (vs Strong/weak; reopening; pH

Allways multiland

Vs preempts (doubles, cue-Bids; jumps; NT bids

Take out doubles thru 4 diamonds

Vs Artificial Strong Openings

Natural

Over Opponents take out double

Over majors – cappelletti

Over minors natural

Redouble-no fit with HCP

Over 1NT opening system is on

Leads and Signals

Opening Leads - style

| | |
|--------|---------------------|
| Lead | In Partner's Suit |
| Suit | 3rd / 5th 3rd / 5th |
| NT | 4th 4th |
| Subseq | |
| Other | 2nd from 4 small |

Leads

| | | |
|-------|----------------------------------|----------------------|
| Lead | Vs. Suit | Vs. NT |
| Ace | AKx: Axxx(+) | AK: AKx(+) |
| King | KQ; AK; KQ109x | KQ; AKJ10(x); |
| Queen | QJ; QJx(x) | QJ; QJx(+); AQJx(+); |
| Jack | J10; J10x(+); KJ10x(+) | |
| 10 | 109; 109x(+); H109x(+); 10x 109; | |
| 9 | 9x; 98x(+) | 98x(+) |

Hi-x Sx; xxS Sx; Sxx; xSxx

Lo-x HxS; HxSx(+); xSxx(+)

HxS;

Signals in order of Priority

| | | |
|----------------|-----------------|------------|
| Partner's Lead | Declarer's Lead | Discarding |
| Hi/lo = Enc | counting | lo-enc |

Signals (including trumps):

Takeout Doubles (Style; responses reopening)

Sound with classic shape

Cue = F

New suit = F1

Reopen: same as above

Special, artificial and competitive doubles/redoubles

Responsive Dbl: After T/O Dble thru 4 diamonds; after



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System Summary

General approach and Style 2/1

2/1, 5-card Majors

Longer Minor – 1clubs if 3.3

Weak raises over majors

1NT response over Hearts are spades 5+

1NT response over spades F1

1 Spade over hearts opening are 4 or less spades and F1

1NT over minors not forcing

1NT Opening: 15 – 17

2 over 1 response: FG

Special Bids that may require defence

2 clubs Opening = strong Game Force - any suit,(s) any shape

2any other suit Opening = Weak { 6+ (6-10 HCP)

3NT Opening = Gambling

2NT Overcall = two lower unbid suits

Michaels Cue-bids direct is 2 high suits unbid

3 Clubs over opening is 2 suits extremes unbid

Over opening 1 club- 2clubs are natural

Over opening 1 club – 2 diamonds are majors

Negative Doubles to 4 diamonds

Important notes that don't fit elsewhere

Double Jump in new suit = can be jacyby with singleton ,or

Bergen raise or splinter

Psychics: rares

| Opening | Tick if Artificial | Min. No. Cards | Neg. Dbl. Thru' | Description | Responses | Subsequent Auction | Modifications over Competition and with Passed Partner |
|------------|--------------------|----------------|-----------------|---------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------|
| Pass | | | | Not an Opening Bid | | | |
| 1club | | 3 | 4Diamonds | 11 - 21 HCP | Single raise stronger than double raise | 4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; | Cue bid for overcall = forcing with support |
| 1Diamond | | 3 | 4Diamonds | 11 - 21 HCP | Single raise stronger than double raise | As above | As above |
| 1Hearts | | 5 | 4Diamonds | 11 - 21 HCP | 1NT 5+ spades F1. 2NT = FG with trump support 1 spades = 4 or less spades F1 3clubs= jacyby with any singleton 3 diamonds invite with 4 cards support | | |
| 1 spade | | 5 | 4Diamonds | 11 - 21 HCP | 1 NT F1 2NT = FG with trump support 3clubs= jacyby with any singleton 3 diamonds invite with 4 cards support | | |
| 1NT | | | 4Diamonds | 15 - 17 balanced | Transfers: can have 5 cards major. Stayman 2clubs and puppet | | Over overcall rubhensol until 2nt all bids are signoff 2nt and over are transfers and FG. Transfer for the suit Overcalled is stayman |
| 2Clubs | x | | 4Diamonds | Artificial, strong - Game Force, any suit,(s) any shape | Controls k=1 Ace=2 2diamonds=0-1 2 Hearts =2 controls 2 spades= 3 controls and etc... | DOPI | |
| 2 diamonds | | 6 | 4Diamonds | 6 - 10 HCP | New suit forcing 2NT asks for feature if maximum | | Natural |
| 2 hearts | | 6 | 4Diamonds | 6 - 10 HCP | New suit forcing 2NT asks for feature if maximum | | Natural |
| 2 spades | | 6 | 4Diamonds | 6 - 10 HCP | New suit forcing 2NT asks for feature if maximum | | Natural |

| | | | | | | | |
|----------|--|------|-----------|------------------|-----------------------------------------------|------------------------------------------------------------------|---------|
| 2NT | | | 4Diamonds | 20 - 21 balanced | Transfers; puppet 3 spades= 2 majors suits | | Natural |
| 3Clubs | | 6 | | Pre-emptive | New Suit forcing | | |
| 3Diamond | | 7 | | Pre-emptive | New Suit forcing | Slam Approach and Conventions (including all Slam-Interest Bids) | |
| 3Hearts | | 7 | | Pre-emptive | New Suit forcing | RKCB 0314 Josephine Exclusion Cue bid | |
| 3Spades | | 7 | | Pre-emptive | New Suit forcing | | |
| 3NT | | 7(6) | | Gambling | Natural | | |
| 4Clubs | | 7 | | Pre-emptive | Natural | | |
| 4Diamond | | 7 | | Pre-emptive | Natural | | |
| | | | | | | | |



WBF Standard Card

Supplementary Sheet